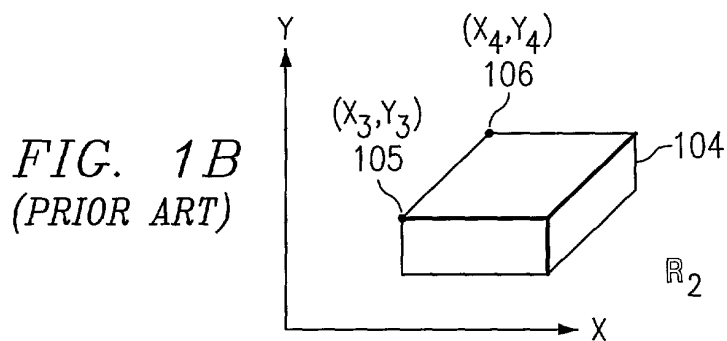
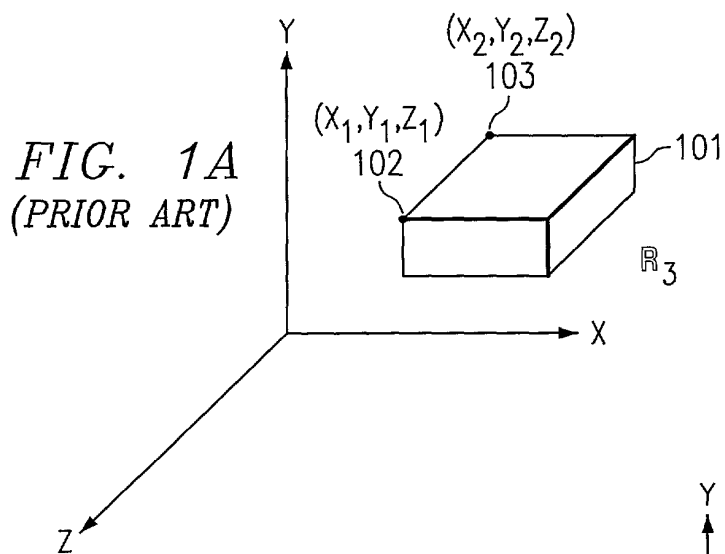


METHOD FOR EFFICIENTLY CALCULATING  
TEXTURE COORDINATE GRADIENT VECTORS

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*FIG. 2*  
(PRIOR ART)

